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rgraduate architectural design ——— 2016-20



lance malaga















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RECTO BUS TERMINAL ANAYAD

**BAGONG NAYON** 

HAKBANG HILOT

**THESIS** 





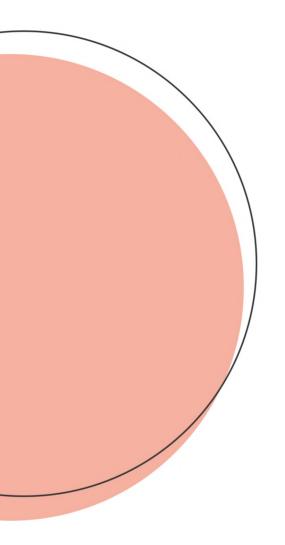
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#### PROPOSED RECTO BUS TERMINAL

ARCHITECTURAL DESIGN 5









The proposed Recto Bus Terminal was designed to improve two important functions for the users, its movement and experience. The goal was to not only unify all bus terminals surrounding the area so that it would provide a better flow for the buses, but also to serve as a better transition for people using the LRT Line 1 and 2.

A library was also applied as a hybrid program to the building so as to provide a better and improved identity for Recto.













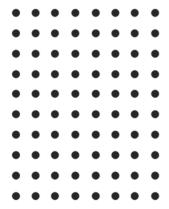




# NATURAL DISASTER RISK REDUCTION PROPOSAL FOR THE BENILDEAN COMMUNITY

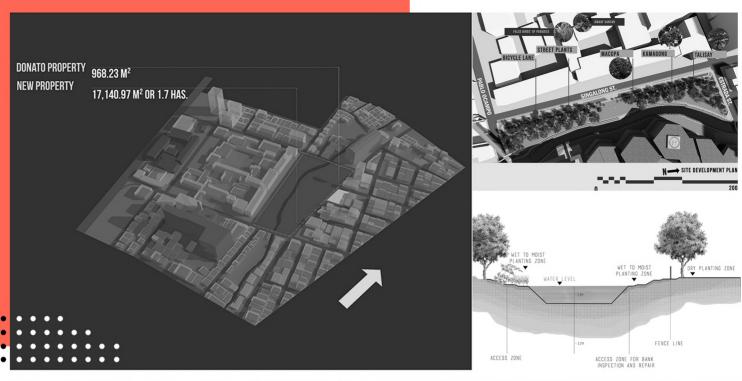
ARCHITECTURAL DESIGN 6

ANAYAD is a natural disaster risk reduction proposal for the Benildean Community, whose goal is to focus on resilient design. Diifferent programs for the project was planned out carefully to cater for both academic and recreational purposes. So in times of disasters caused by natural calamities, the school would be able to adapt quickly for the safety of the students.



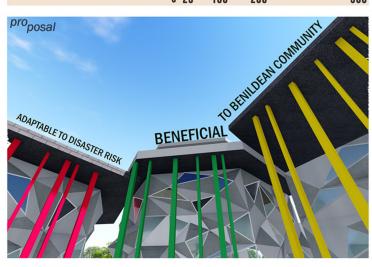


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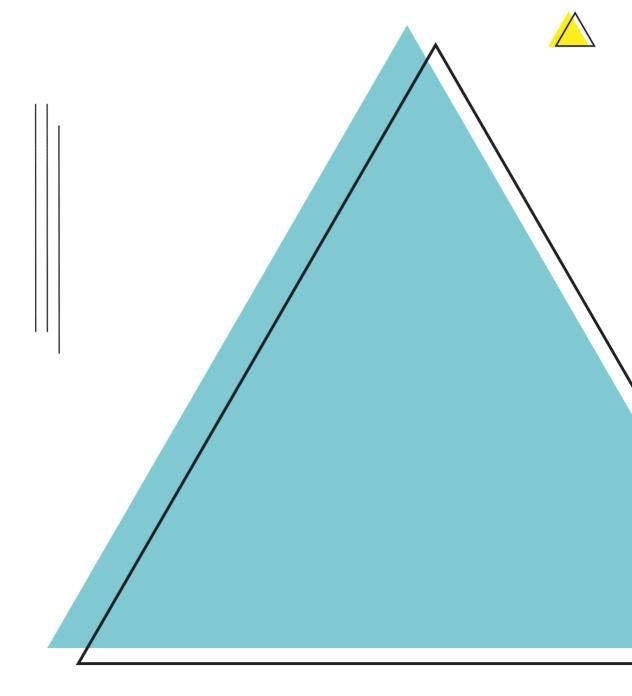
## PROPOSED SAN ANDRES HIGH RISE **RESIDENTIAL BUILDING**

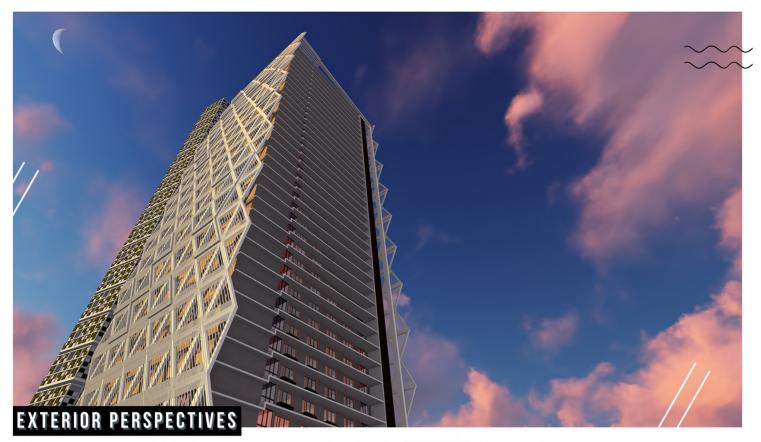
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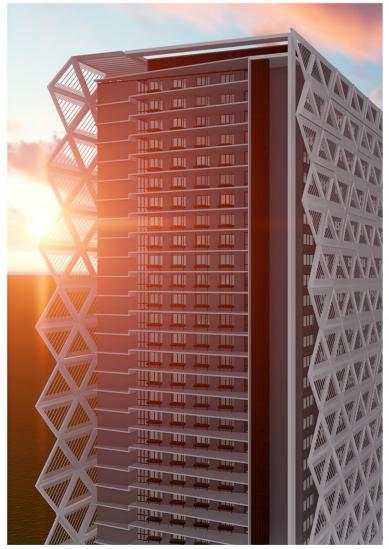
ARCHITECTURAL DESIGN 7

This was a class project whose vision was to design a planned unit development with high-rise socialized housing buildings in San Andres Bukid, Manila that can help alleviate the problems faced by the informal settlers in the area through architectural intervention.

















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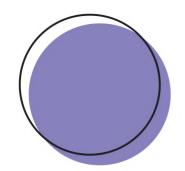
## ARCHITECTURAL DESIGN 8

## PROPOSED **REDEVELOPMENT**PLAN FOR MARAWI

Our project aims to serve as symbol for hope and recovery for those affected by the war. The idea of the project is to provide them with safe haven that will not only treat the fallen land but also those who are left with scars from the battle by showing them that it is something attainable.



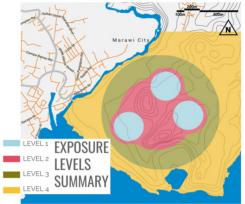














Includes military areas, a resort, outside residentia housing, and transportation hubs.

There are circulating e-jeepneys within and around the perimeter of the level along with motor vehicles such as cars, trucks, motorcycles, and on occasion, military trucks.

Includes medical centers schools, and livelihood areas

There are circulating e-jeepneys within and around the perimeter of the level. Motor vehicles such as cars, trucks, and motorcycles will pass around the perimeter roads of the level.

Includes mosques, suqs, community centers, and the memorial surrounded by exterior parks

There are no motor vehicles within this level but there are circulating e-jeepneys around the perimeter of the level for user convenience.

Includes purely residential areas with interior parks and surrounded by

There are no motor vehicles within or in the immediate surroundings. Circulation is on foot, by bicycle, or Level 1 users
hay opt to stay s
in the comfort
of their own
homes without
being stripped
of open park

Parks are also used as buffer ones for noise and lines of

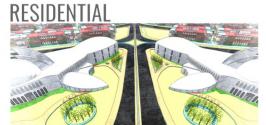
Level 2 users may opt to start socializing with other users. The spaces within this level encourages a soft, solemn, and calm attitude which is ideal for users in this level.

Users can start obtaining spiritual peace with the help of their faith as well as closure and acceptance within themselves about the traumatic events Level 3 users may opt to start going to school, to work, or to the medical centers. A stronger social interaction as well as the outside elements of noise, different spaces, and vehicles are introduced.

Users can start acceptir that they need medical he with their situations or the can start picking themselve up again and boostir morale and productivi through their studies or wor evel 4 users will be exposed to the closest atmosphere of everyday life in a city. Outside vehicles and users will be circulating in the level. Military vehicles will also be introduced in this level for the users'

Users can start conditioning themselves through the xposed, though still controlled, surroundings and live among more people. Users can opt to go back to their previous levels at any time through the circulation system of the city.













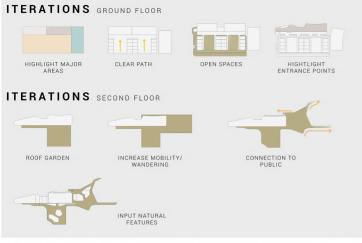






SITE





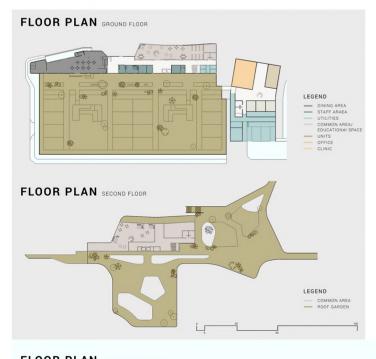


LAND-USE

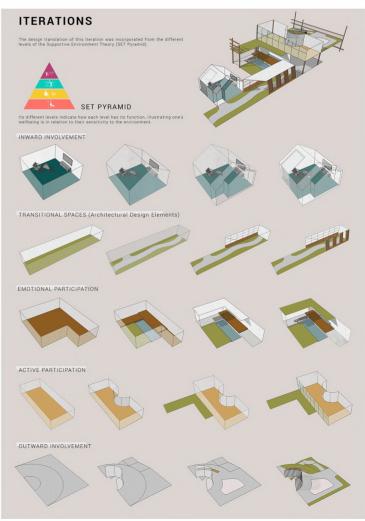
**ANALYSIS** 

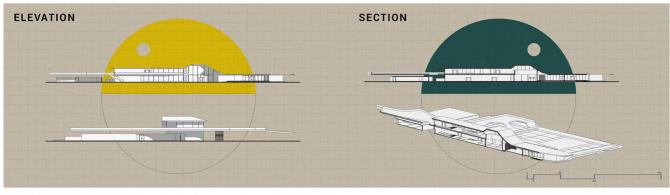
GEOGRAPHY















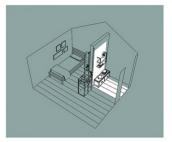














### ARCHITECTURAL DESIGN ELEMENTS













